

Detection of Malicious Nodes in Ad Hoc Network using Statistical Method

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Abstract - The nature of wireless ad hoc and sensor networks make them very attractive to attackers. One of the most popular and serious attacks in wireless ad hoc networks is malicious node attack and most proposed protocols to defend against this attack used positioning devices, synchronized clocks, or directional antennas. Each device in a MANET can move freely in any direction, and will therefore change its links to other devices easily. Each must forward traffic of others, and therefore be called a router. The main challenge in building a MANET is in terms of security. In this paper the statistical approach is presented to detect malicious nodes using the probability density function (PDF). The proposed approach works with existing routing protocol and the nodes that are suspected of having the malicious behaviour are given a behavioral test. This approach formulates this problem with the help of probability and continuous Bayes' theorem.

Keywords - MANET, malicious node, PDF, probability, Bayes' theorem.

1. Introduction

Mobile Ad hoc Networks (MANETs) are open to a wide range of attacks due to their unique characteristics like dynamic topology, shared medium, absence of infrastructure, multi-hop scenario and resource constraints. In such a network, each mobile node operates not only as a host but also as a router, forwarding packets for other nodes that may not be within direct wireless transmission range of each other. Thus, nodes must discover and maintain routes to other nodes. Data packets sent by a source node may be reached to destination node via a number of intermediate nodes. In the absence of a security mechanism, it is easy for an intermediate node to insert, intercept or modify the messages thus attacking the normal operation of MANET routing. This network is usually characterized by a dynamic topology, a limited bandwidth, energy constraints, the heterogeneity nodes, and a limited physical security. The applications having recourse to

the ad hoc networks cover a very broad spectrum. For example in the tactical applications (fires, flood, etc.), in the soldier's field, in the monitoring systems, and the world of transport [1]. The working principle of ad hoc network is depicted in the fig 1.

The problem of the MANET is how to find the investment of lower costs in rated capacities and reserves which ensures the routing of the nominal traffic and guarantees its reliability in the event of any breakdown of arc or node. That's why several families routing protocols emerged. Each protocol can be classified as a reactive like AODV (Ad hoc One Demand Distance Vector) and DSR (Dynamic Source Routing), proactive like OLSR (Optimized Link State Protocol), or hybrid like ZRP (or Routing Protocol Zones) [1].

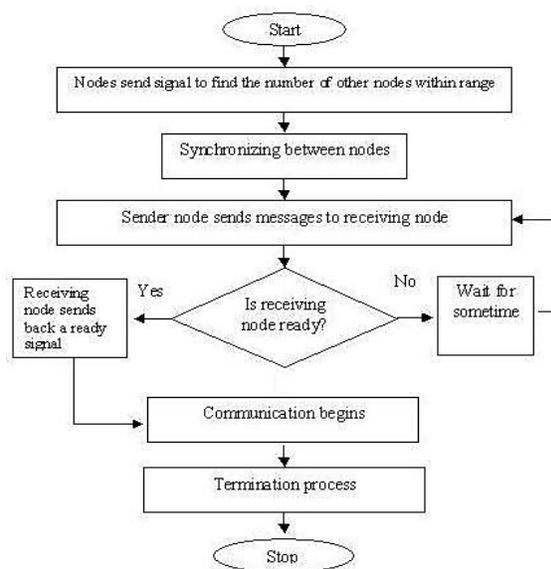


Fig 1: Working of Mobile Ad Hoc Network

In spite of the evolution of the ad hoc mobile networks during the last decade it still problems related security

which remain unsolved. Although some solutions were proposed but none of them satisfy all the constraints on the ad hoc networks.

In this paper different methods are being used to detect various security attacks in the MANET and propose a statistical approach for the detection of malicious node in NS-2 [2][3]. The paper is organized as follows. Section 2 describes the background and related work. Section 3 presents the routing attack in ad hoc networks. In section 4, the proposed methodology using different mathematical expression have been discussed, and verified the result with different experimentations. Section 5 concludes the paper.

2. Related Work

The primary goal of routing protocols in ad hoc network is to establish optimal path or min hops between source and destination with minimum overhead and minimum bandwidth consumption so that packets are delivered in timely manner. A MANET protocol should function effectively over a wide range of networking context from small ad-hoc group to larger Mobile Multi-Hop networks [4]. Routing protocols can be divided into proactive, reactive and hybrid protocols, depending on the routing topology. Proactive protocols are typically table-driven e.g. Destination Sequenced Distance Vector (DSDV) protocol. Reactive or source-initiated on-demand protocols, in contrary, do not periodically update the routing information. It is propagated to the nodes only when necessary e.g. DSR and Ad-hoc On-Demand Distance Vector (AODV). Hybrid protocols make use of both reactive and proactive approaches e.g. Zone Routing Protocol (ZRP), Zone-Based Hierarchical Link State Routing Protocol (ZHLS) etc. [5-7]. The advantage of proactive routing protocol is that node experiences minimal delay when route is needed and unexpired route is available in the routing table but the disadvantage of proactive routing is that these are not scalable and maintenance of routing table requires substantial network resources. In the case of reactive routing protocol, route between the nodes is searched only when node wants to communicate with other node.

To discover the routes they use route discovery procedure which in turn uses the flooding method. In this, initiator forwards the RREQ packet to its entire neighbour's. If neighbour has the route for destination they reply otherwise forward the RREQ to the next node. In this way RREQ packet reaches to the destination which sends the reply to RREQ. But the method which is used to facilitate route discovery are used by the Intruders or the malicious node to consume the network resources which may lead to flooding attack. The DSR is a reactive unicast routing protocol that utilizes source routing algorithm. In source routing algorithm, each data packet contains

complete routing information to reach its dissemination. Additionally, in DSR each node uses caching technology to maintain route information that it has learnt [8]. There are two major phases in DSR, the route discovery phase and the route maintenance phase. When a source node wants to send a packet, it firstly consults its route cache. If the required route is available, the source node includes the routing information inside the data packet before sending it. Otherwise, the source node initiates a route discovery operation by broadcasting route request packets. A route request packet contains addresses of both the source and the destination and a unique number to identify the request.

Receiving a route request packet, a node checks its route cache. If the node doesn't have routing information for the requested destination, it appends its own address to the route record field of the route request packet. Then, the request packet is forwarded to its neighbours. To limit the communication

overhead of route request packets, a node processes route request packets that both it has not seen before and its address is not presented in the route record field. If the route request packet reaches the destination or an intermediate node has routing information to the destination, a route reply packet is generated. When the route reply packet is generated by the destination, it comprises addresses of nodes that have been traversed by the route request packet.

Otherwise, the route reply packet comprises the addresses of nodes the route request packet has traversed concatenated with the route in the intermediate node's route cache. After being created, either by the destination or an intermediate node, a route reply packet needs a route back to the source. There are three possibilities to get a backward route. The first one is that the node already has a route to the source. The second possibility is that the network has symmetric (bi-directional) links. The route reply packet is sent using the collected routing information in the route record field, but in a reverse order. In the last case, there exists asymmetric (unidirectional) links and a new route discovery procedure is initiated to the source. The discovered route is piggybacked in the route request packet.

In DSR, when the data link layer detects a link disconnection, a ROUTE_ERROR packet is sent backward to the source. After receiving the ROUTE_ERROR packet, the source node initiates another route discovery operation. Additionally, all routes containing the broken link should be removed from the route caches of the immediate nodes when the ROUTE_ERROR packet is transmitted to the source. DSR has increased traffic overhead by containing complete routing information into each data packet, which degrades its routing performance [9].

3. Routing Attacks

The malicious node(s) can attack MANET using different ways, such as sending fake messages several times, fake routing information, and advertising fake links to disrupt routing operations. In the following subsection, some of the current routing attacks in MANET protocols are discussed.

A. Flooding Attack: Flooding attack is a DoS type of attack in which the malicious node broadcast the excessive false packet in the network to consume the available resources so that valid or legitimated user can not able to use the network resources for valid communication.

Because of the limited resource constraints in the MANET resource consumption due to flooding attack reduces the throughput of the network. The flooding attack is possible in almost all the on demand routing protocols. Depending upon the type of packet used to flood the network, flooding attack can be categorized in two categories.

a) RREQ Flooding: In the RREQ flooding attack, the attacker broadcast the many RREQ packets per time interval to the IP address which does not exist in the network and disable the limited flooding feature. On demand routing protocols use the route discovery process to obtain the route between the two nodes. In the route discovery the source node broadcast the RREQ packets in the network. Because the priority of the RREQ control packet is higher than data packet then at the high load also RREQ packets are transmitted. A malicious node exploits this feature of on demand routing to launch the RREQ flooding attack.

b) Data Flooding: In the data flooding, malicious node flood the network by sending useless data packets. To launch the data flooding, first malicious node built a path to all the nodes then sends the large amount of bogus data packets. These useless data packets exhaust the network resources and hence legitimated user can not able to use the resources for valid communication.

B. Blackhole Attack: In a blackhole attack, a malicious node sends fake routing information, claiming that it has an optimum route and causes other good nodes to route data packets through the malicious one. For example, in AODV, the attacker can send a fake Route Reply (RREP) (including a fake destination sequence number that is fabricated to be equal or higher than the one contained in the RREQ) to the source node, claiming that it has a sufficiently fresh route to the destination node. This causes the source node to select the route that passes through the attacker. Therefore, all traffic will be routed through the attacker and the attacker can misuse or discard the traffic.

4. Proposed Methodology

This paper will show via a simple statistical approach and with existing routing protocols that in an Adhoc network malicious nodes can be detected using the probability density function [10]. In an adhoc Network, nodes who are suspected of having the malicious are given a checking function, called the 'MCheck module' (malicious node testing), to detect selfishness of a node in a network.

The incidence of MCheck is defined as follows:

Let S be the event that a node has malicious, \bar{S} be the event that the node does not have selfishness, Pos be the event that the node test is positive for the selfishness, and N be the event that the node test is negative for the malicious.

Using Bayes' theorem, $P(S | Pos)$ is calculated as follows-

$$(S|Pos) = \frac{P(S)P(Pos | S)}{P(S)P(Pos | S) + P(\bar{S})P(Pos | \bar{S})} \quad \dots (A)$$

If the result is greater than 1, the conclusion is that the node is more likely than not to have malicious. Same conclusion can be reached using the ratio -

$$S = \frac{P(S)P(Pos | S)}{P(S)P(Pos | \bar{S})} \quad \dots (B)$$

If the ratio is greater than 1.5, the node is more likely than not to have malicious. After computing the ratio R , it can be derived as the probability that a node has the malicious given a positive result:

$$S = \frac{s}{1 + s} \quad \dots (C)$$

This agrees with (A): If $P(R | Pos)$ or $P(S)$ had been so small that $P(S | Pos) < P(\bar{S} | Pos)$, a possible conclusion would be that the node did not have the selfishness even if the test were positive. Another interpretation would be that an error in the test is more likely possibility than the malicious itself. Because $P(S)$ is very low for many tests, giving a second test is standard procedure whenever a positive result occurs on the first test. This problem can be formulated with the help of prior probability and continuous Bayes' theorem as, let R be the event that a node is regular, \bar{R} be the event that the node is not regular means malicious, and then $P(x | R)$ defines the normal density. The prior probabilities are $P(R)$ and $P(\bar{R})$

$$P(x|R) = \frac{1}{\sigma_R \sqrt{2\pi}} e^{-\frac{1}{2} \left(\frac{x-\mu_R}{\sigma_R} \right)^2}$$

... (D)

and

$$P(x|\bar{R}) = \frac{1}{\sigma_{\bar{R}} \sqrt{2\pi}} e^{-\frac{1}{2} \left(\frac{x-\mu_{\bar{R}}}{\sigma_{\bar{R}}} \right)^2}$$

... (E)

By continuous version of Bayes' Theorem

$$P(R|x) = \frac{P(R)P(x|R)}{P(R)P(x|R) + P(\bar{R})P(x|\bar{R})}$$

... (F)

So the node is slightly less likely to regular than not to regular. Another ratio that can be used is

$$R = \frac{P(R|x)}{P(\bar{R}|x)}$$

If $R < 1.5$, the node is more likely not to be regular than to regular.

Using $\frac{R}{1+R}$ agrees with (F).

This statistical approach classified the regular and the malicious nodes. The densities are shown in figure 2.

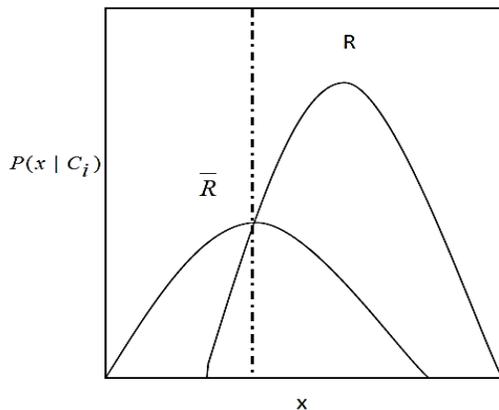


Fig. 2: The conditional density function of network

5. Conclusions

Mobile ad hoc networks exhibit new vulnerabilities to malicious attacks or denial of cooperation. This paper addresses the statistical approach to detect malicious nodes using the probability density function. The challenges of security, scalability, mobility, bandwidth limitations, and power constraints of these networks have not been completely unsolved till date. But the security problem can be minimized by using the proposed statistical approach that expresses the detection of malicious node like black hole node (single & multiple) and wormhole nodes in MANETs to secure the

network. This statistical approach is verified by experimentation in NS-2 simulator and gives acceptable accuracy and provides a solution for secured routing in independent environment, because it uses heuristic model rather than deterministic. So, this model gives more accurate information using the defined probabilistic approach.

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